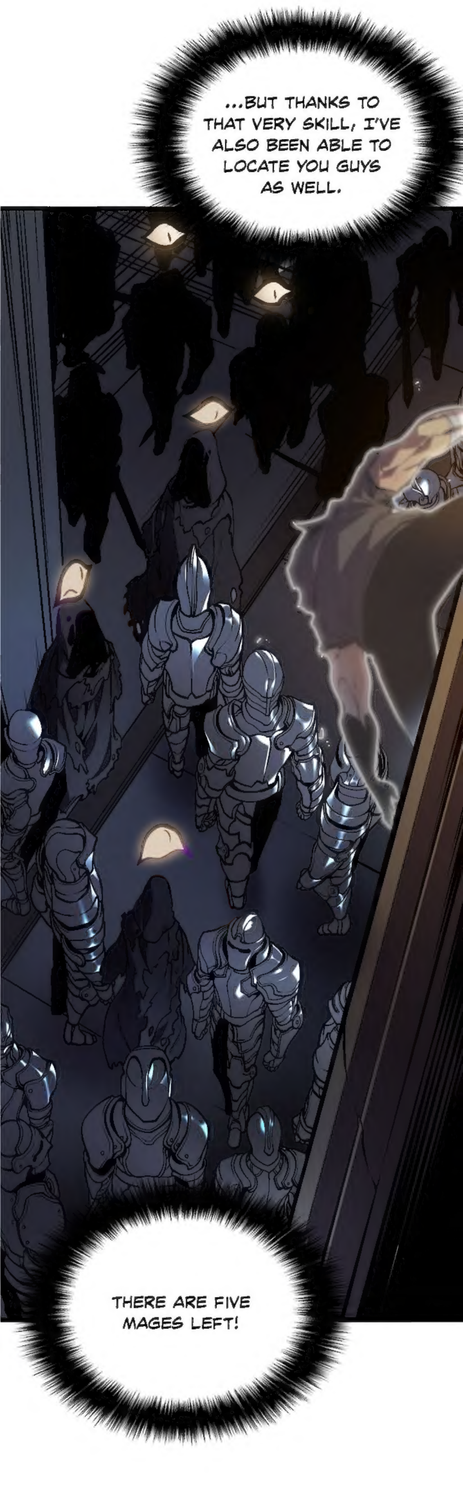
THE QUEST ISN'T OVER YET! I HAVE TO FIND ALL THE REMAINING MAGES!
SWOOSH
[SKILL: CAMOUFLAGE LV.1]
ACTIVE SKILL.
200 MANA REQUIRED.

[THE MAGE HAS USED "SKILL: DETECTION."]
[THE MAGE HAS USED "SKILL: DETECTION."]
[THE MAGE HAS USED "SKILL: DETECTION."]
[THE MAGE HAS USED "SKILL: DETECTION."]

YOU GUYS MIGHT'VE FIGURED OUT WHERE I AM BY USING "DETECTION"...
SWOOSH


...BUT THANKS TO THAT VERY SKILL, I'VE ALSO BEEN ABLE TO LOCATE YOU GUYS AS WELL.
THERE ARE FIVE MAGES LEFT!

Art · DUBU(REDICE STUDIO)
Original Novel · Chugong
Story · h-goon

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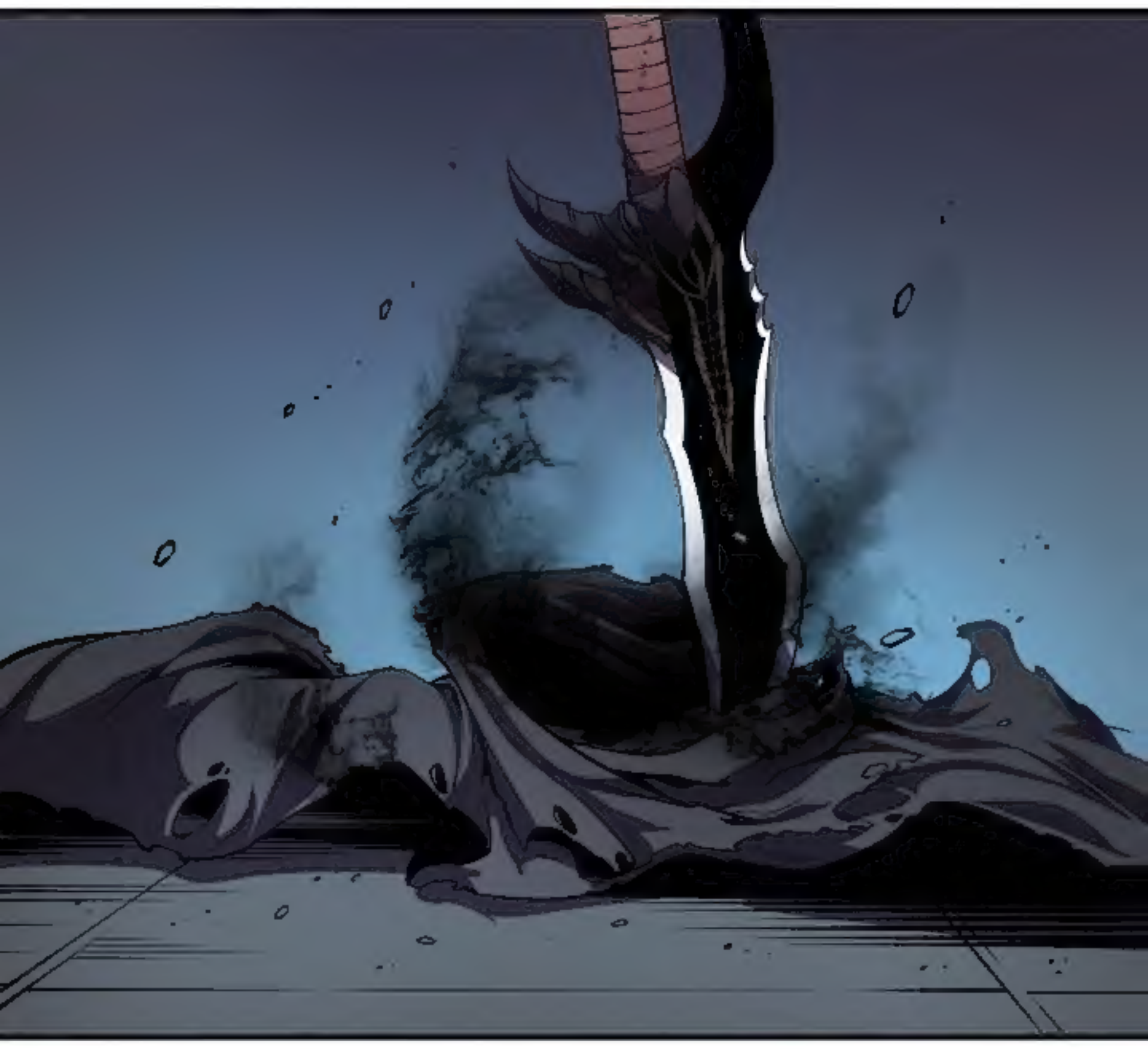
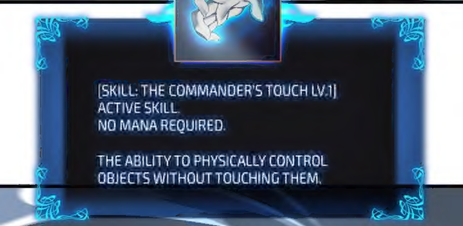
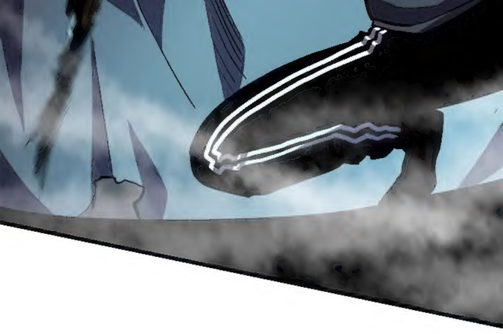


WHOOSH


[SKILL: THE COMMANDER'S TOUCH LV.1]
ACTIVE SKILL.
NO MANA REQUIRED.
THE ABILITY TO PHYSICALLY CONTROL OBJECTS WITHOUT TOUCHING THEM.

GRAB

SLASH



[YOU HAVE DEFEATED A MAGE.]

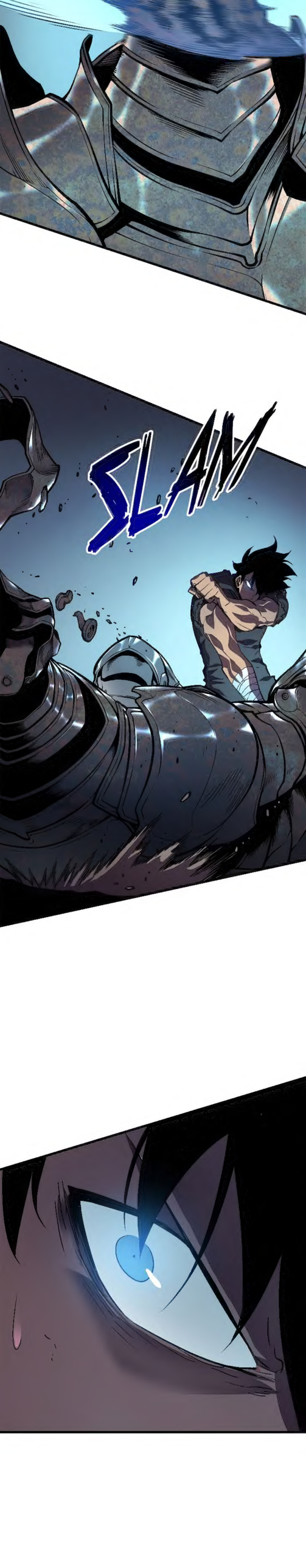
FOUR MORE TO GO!

CLANG
CLANK
CLANG
YAP
CLINK
SLASH

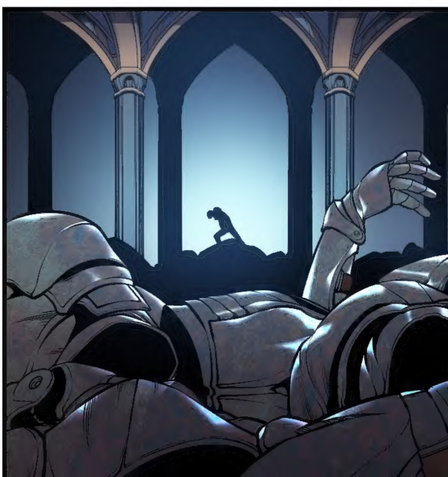
[THE COMMANDER'S TOUCH LV.1]

SQUEAK

CRUSH


SLAM

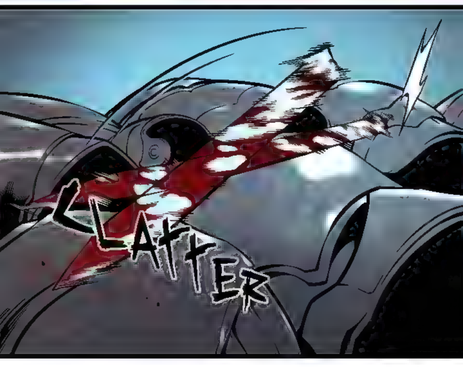
I'LL SLICE ALL OF YOU TO BITS!
PASH



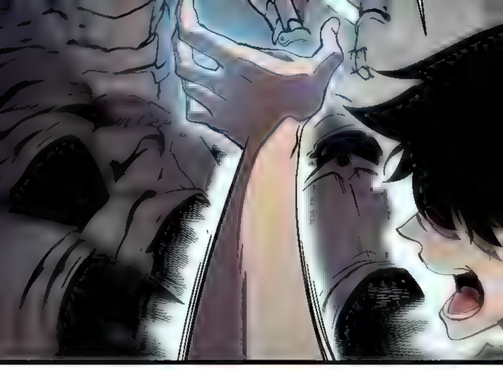
STAR

CLANG

HUFF
HUFF


CLATTER

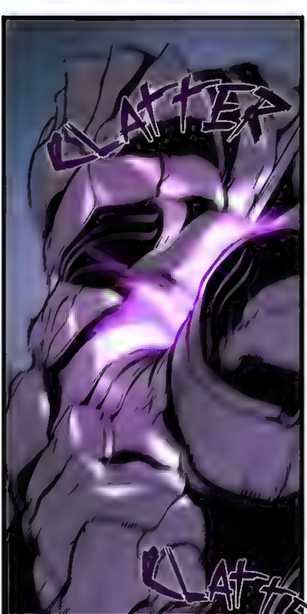
HOW LONG DO YOU PLAN ON HIDING BEHIND YOUR MINIONS?!



[YOU HAVE DEFEATED A MAGE.]

ONLY
THREE LEFT!

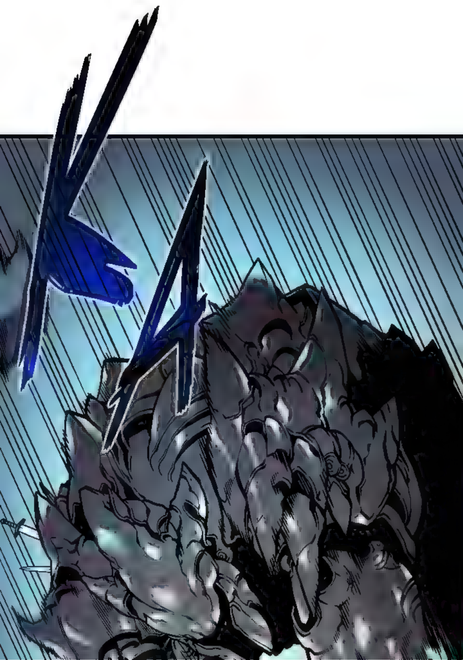
FLAME


CLATTER

BOOM
A GOLEM?!
WOOSH

BOOM
JUMP
JUMP

WHAM


KA

BOOM
BOOM
BOOM
BOOM

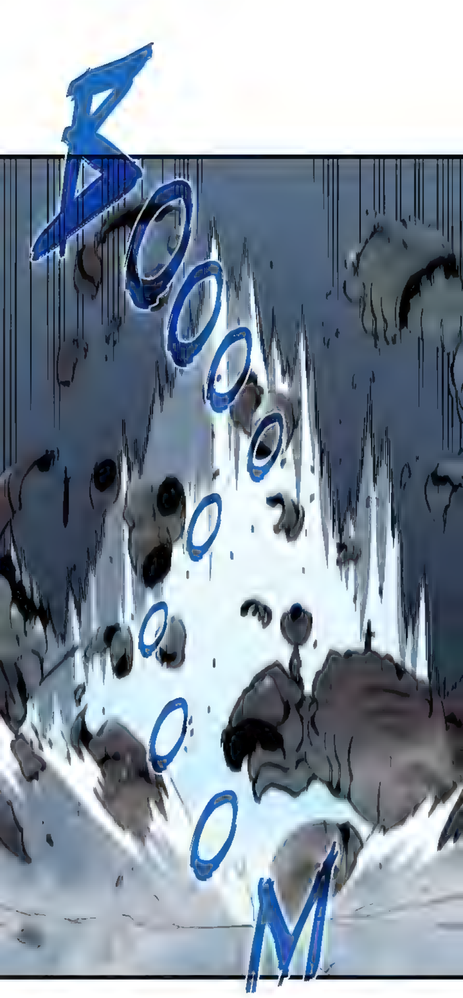
FSHHH

SWOSH

THEIR NUMBERS HAVE DECREASED, THANKS TO THE COLLATERAL DAMAGE CAUSED BY THE GOLEM'S ATTACK!

THIS MIGHT BE

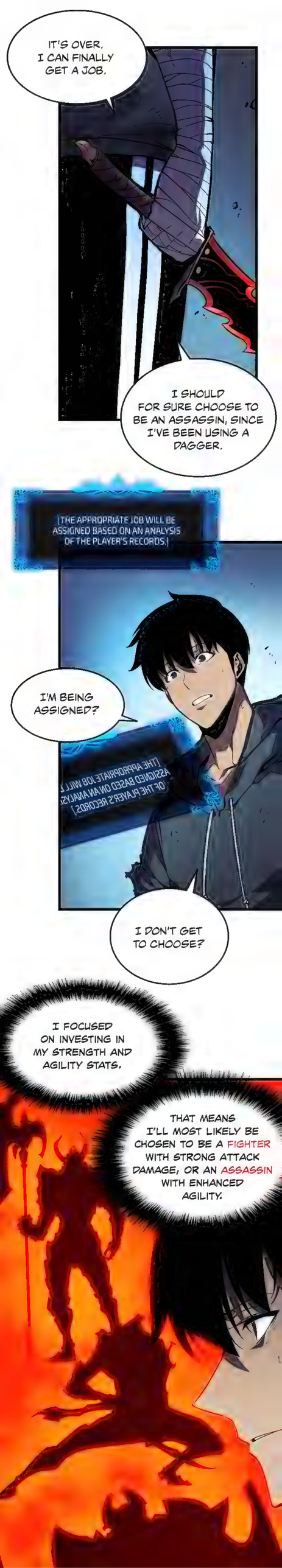
MY CHANCE!
SLASH
[YOU HAVE DEFEATED A MAGE.]
[YOU HAVE DEFEATED A MAGE.]
[YOU HAVE DEFEATED A MAGE.]


BOOOOOOOM

CLATTER

WHEW...

IF THEY HADN'T GROUPED UP TO SUMMON THE GOLEM, IT WOULD'VE TAKEN MUCH LONGER.
IS THE QUEST OVER NOW?
04 : 29 : 16
[YOU HAVE DEFEATED ALL THE MONSTERS WITHIN THE TESTING ROOM. THE JOB CHANGE QUEST HAS NOW ENDED.]
OR IS SOMETHING ELSE GOING TO POP OUT...?
[YOU ARE QUALIFIED FOR A JOB PLACEMENT IN A HIGH-RANK CLASS DUE TO THE NUMBER OF PROMOTION POINTS YOU HAVE ACQUIRED.]


IT'S OVER. I CAN FINALLY GET A JOB.
I SHOULD FOR SURE CHOOSE TO BE AN ASSASSIN, SINCE I'VE BEEN USING A DAGGER.
[THE APPROPRIATE JOB WILL BE ASSIGNED BASED ON AN ANALYSIS OF THE PLAYER'S RECORDS.]
I'M BEING ASSIGNED?
I DON'T GET TO CHOOSE?
I FOCUSED ON INVESTING IN MY STRENGTH AND AGILITY STATS.
THAT MEANS I'LL MOST LIKELY BE CHOSEN TO BE A FIGHTER WITH STRONG ATTACK DAMAGE, OR AN ASSASSIN WITH ENHANCED AGILITY.

I COULD EVEN BE GIVEN A TANK CLASS DUE TO MY HEALTH STATS.

I'LL PROBABLY BE ASSIGNED ONE OF THOSE THREE.

WHICHEVER CLASS I END UP WITH, IT'LL MAKE ME STRONGER THAN I AM NOW.

[WHEREVER THE PLAYER GOES, DEATH FOLLOWS.]

[THE SMELL OF BLOOD FILLS THE AIR, AND THE PLAYER LEAVES A TRAIL OF CORPSES IN HIS WAKE.]

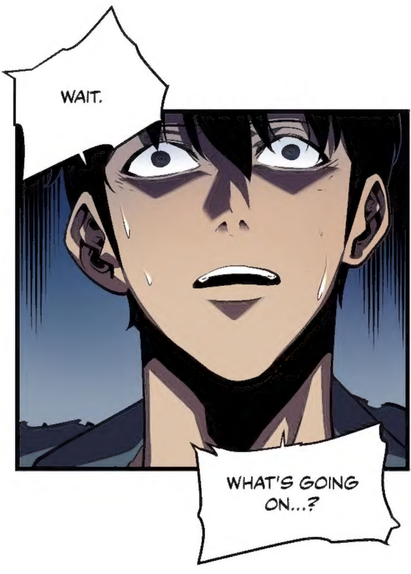
WAIT, WHAT DOES THIS MEAN?

[THE PLAYER ALSO YEARNS FOR GREAT POWER, AND DOES NOT RELY ON THE HELP OF OTHERS. THE PLAYER MAKES HIS OWN WAY IN THIS WORLD.]

JUDGING FROM THIS MESSAGE, I THINK I'M GOING TO BE ASSIGNED TO THE FIGHTER CLASS.

[YOUR DESIRE TO BECOME POWERFUL IS STRONG ENOUGH TO CALL FORTH THE WANDERING SPIRITS WITHIN THE VALLEY OF DEATH. AN ARMY OF THE DEAD WILL FOLLOW YOUR EVERY ORDER, SINGLE-HANDEDLY CLEARING THE PATH UPON WHICH YOU WILL WALK.]

...AN ARMY OF THE DEAD?



[YOU HAVE BEEN ASSIG CLASS.]

[ITEM: KNIGHT KILLER]
LEVEL OF DIFFICULTY: B
TYPE: DAGGER

ATTACK +75
A RAZOR-SHARP DAGGER THAT IS STRONG ENOUGH TO SLICE THROUGH A KNIGHT'S ARMOR. THE BLADE IS SAW-TOOTHED, PREVENTING YOUR ATTACKS FROM SLIPPING OFF OF YOUR OPPONENT'S ARMOR.
EFFECT "KNIGHT KILLER": ATTACKS USED AGAINST ARMORED UNITS WILL INFLICT 25% ADDITIONAL DAMAGE.

[ITEM: KASAKA'S VENOM FANG]
LEVEL OF DIFFICULTY: C
TYPE: DAGGER
ATTACK: +25

A DAGGER MADE FROM KASAKA'S VENOM FANG. KASAKA'S VENOM STILL REMAINS WITHIN IT, THUS CAUSING PARALYZATION AND BLEEDING WHEN USED UPON AN OPPONENT. YOU MAY STORE THIS ITEM IN YOUR INVENTORY, OR SELL IT AT THE SHOP.
-EFFECT "PARALYZE": THE OPPONENT WILL BE PARALYZED AT A CERTAIN RATE.
-EFFECT "BLEED": THE OPPONENT WILL LOSE 1% HEALTH EVERY SECOND.

To Be Continued...

D&C WEBTOON

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